

Summer League Basketball Rules

Guidelines:

- 1) Four 7 minute quarters (6th-8th grade) and two 20 minute halves for NCAA leagues.
- 2) Clock stops last Minute of 1st half and last 2 minutes of each half
- 3) 2 timeout per game (6th-8th grade), 3 timeouts per game (NCAA)
- 4) Freethrows on the rim (grade school/high school) NCAA League freethrows on release of shot
- 5) Technical foul – 2 points and the ball
- 6) 2 technical fouls – player will be ejected. Director of league has the right to **NOT** allow a player to continue playing in the league, with no refund, if excessive technical fouls are given.
- 7) Bonus on 7th foul & double bonus on 10th
- 8) If team is winning by 20 pts. No press is allowed (6th-8th). Any defense and full court press is allowed (NCAA)
- 9) Clock will not stop if team is ahead by 20+ points
- 10) Overtime is 3 minutes with each team having 1 timeout. Second overtime is Sudden Death (6th-8th), Overtime is 5 minutes long with 1 timeout. Additional Overtimes are 2 minutes in length.