



High School Intramural Basketball Rules

- Each game will consist of two, 18 minute halves with continuous clock until the last 2 minutes of each half.
- Overtime will be 3 minutes continuous until last minute.
- Time-outs - 1 full time-out each half, overtime 1 full (no carry overs).
- Twenty point rule - Continuous clock in 2nd half if team is up by 20+ points.
- Technical Foul - possession and 2 points
- Two technical fouls result in automatic ejection from game
- Any player ejected from 2 games will be done for the season with no refund. PCFC has the final say on outcome of player's actions.
- Bonus on 7th foul, double-bonus on 10th foul.
- You are only allowed to play on one team. Playing on two teams will result in forfeit of non-rostered team.
- Team must wear same colored shirts or jerseys. Jerseys with numbers are highly preferred but not mandatory. If both teams have same colored shirts, a coin flip will determine which team wears pinnies.
- Each team must provide own scorekeeper.
- Only 1 referee will be used.